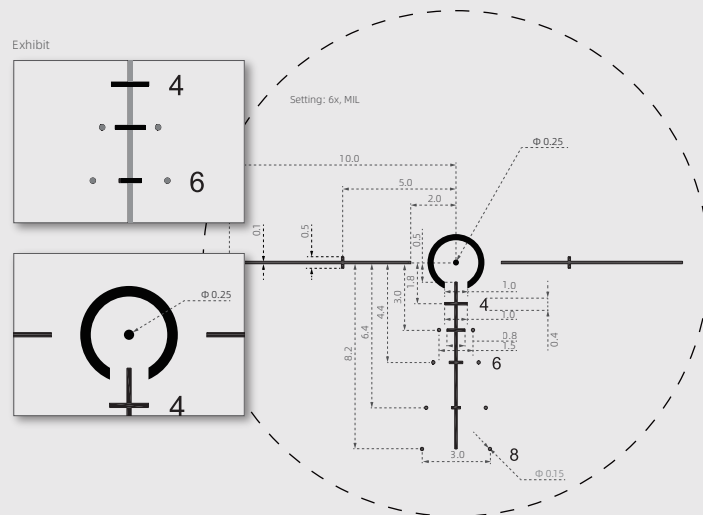
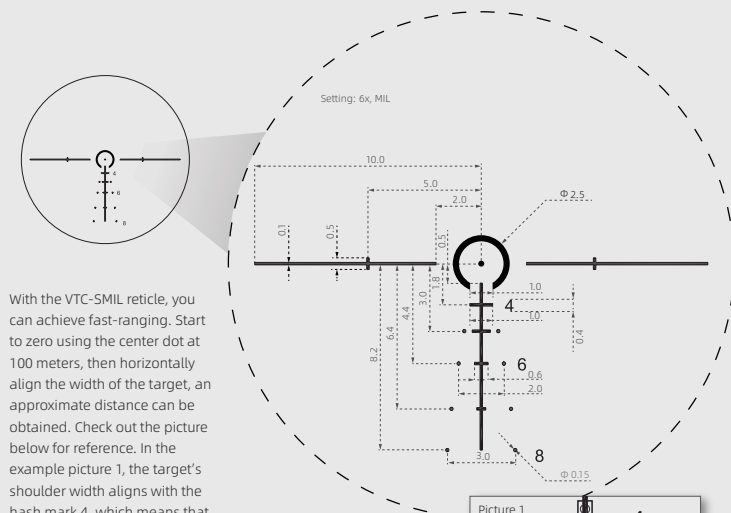


COMPENSATION BULLET DROP

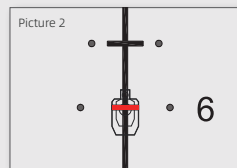
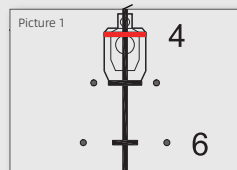
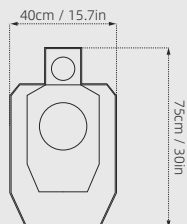
Red indicated illuminated portion of the reticle



FAST RANGING

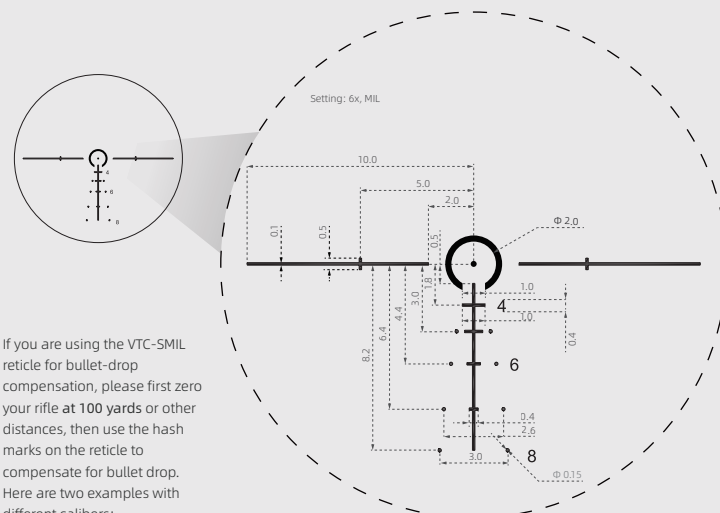


With the VTC-SMIL reticle, you can achieve fast-ranging. Start to zero using the center dot at 100 meters, then horizontally align the width of the target, an approximate distance can be obtained. Check out the picture below for reference. In the example picture 1, the target's shoulder width aligns with the hash mark 4, which means that the target is 400 meters away. In the example picture 2, the target's shoulder width aligns with the hash mark 6, which means that the target is 600 meters away.



Red indicates the shoulder width of the target

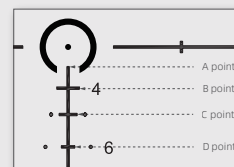
USING FOR BULLET DROP COMPENSATION



If you are using the VTC-SMIL reticle for bullet-drop compensation, please first zero your rifle at 100 yards or other distances, then use the hash marks on the reticle to compensate for bullet drop. Here are two examples with different calibers:

.223, 5.56 ZERO @200yds

A point: 300yds | 7.5" drop
B point: 400yds | 23.5" drop
C point: 500yds | 50" drop
D point: 600yds | 92" drop



.308, 7.62 ZERO @100yds

A point: 285yds | 7.2" drop
B point: 385yds | 22" drop
C point: 485yds | 47.4" drop
D point: 600yds | 92" drop

